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## Visual Novel Maker - Light Novel Standard Music Download 12 Mb



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### About This Content

From up-and-coming music artist MoppySound, songs and effects designed to fit the light novel genre.

Provided in both m4a and ogg formats, this pack includes:

- 40 BGM tracks
- 6 BGS tracks
- 53 ME tracks
- 52 SE tracks

#### ▼How to import

Open the resource manager, click on the DLC button and look for the tracks in the Light Novel Standard Music folder.

#### ■Tracklist

☒BGM☒

- 
1. LNSM\_BGM01\_Theme1
  2. LNSM\_BGM02\_Theme2
  3. LNSM\_BGM03\_Theme3
  4. LNSM\_BGM04\_Morning1
  5. LNSM\_BGM05\_Morning2
  6. LNSM\_BGM06\_Evening1
  7. LNSM\_BGM07\_Evening2
  8. LNSM\_BGM08\_Afternoon1
  9. LNSM\_BGM09\_Afternoon2
  10. LNSM\_BGM10\_Night1
  11. LNSM\_BGM11\_Night2
  12. LNSM\_BGM12\_Night\_Sky1
  13. LNSM\_BGM13\_Night\_Sky2
  14. LNSM\_BGM14\_Ending1
  15. LNSM\_BGM15\_Ending2
  16. LNSM\_BGM16\_Angry1
  17. LNSM\_BGM17\_Angry2\_comical
  18. LNSM\_BGM18\_Angry3\_comical\_slow
  19. LNSM\_BGM19\_Comical1
  20. LNSM\_BGM20\_Comical2\_slow
  21. LNSM\_BGM21\_Sad1
  22. LNSM\_BGM22\_Sad2
  23. LNSM\_BGM23\_Foolish
  24. LNSM\_BGM24\_High\_Tension
  25. LNSM\_BGM25\_Holiday1
  26. LNSM\_BGM26\_Holiday2
  27. LNSM\_BGM27\_Holiday3
  28. LNSM\_BGM28\_Park1
  29. LNSM\_BGM29\_Park2
  30. LNSM\_BGM30\_Weakness1
  31. LNSM\_BGM31\_Weakness2
  32. LNSM\_BGM32\_Slowly1
  33. LNSM\_BGM33\_Slowly2
  34. LNSM\_BGM34\_Slowly3
  35. LNSM\_BGM35\_Sence1
  36. LNSM\_BGM36\_Sence2
  37. LNSM\_BGM37\_Sence3
  38. LNSM\_BGM38\_Sence4
  39. LNSM\_BGM39\_Sence5
  40. LNSM\_BGM40\_Sence6

#### ☐BGS☐

1. LNSM\_BGS1\_Rain1
2. LNSM\_BGS2\_Rain2
3. LNSM\_BGS3\_Wind
4. LNSM\_BGS4\_Ambience
5. LNSM\_BGS5\_Heartbeat
6. LNSM\_BGS6\_Telephone

#### ☐ME☐

1. LNSM\_ME01\_Happy1

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2. LNSM\_ME02\_Happy2
  3. LNSM\_ME03\_Happy3
  4. LNSM\_ME04\_Happy4
  5. LNSM\_ME05\_Sleep1
  6. LNSM\_ME06\_Sleep2
  7. LNSM\_ME07\_Sleep3
  8. LNSM\_ME08\_Shock1
  9. LNSM\_ME09\_Shock2
  10. LNSM\_ME10\_Shock3
  11. LNSM\_ME11\_Shock4
  12. LNSM\_ME12\_Shock5
  13. LNSM\_ME13\_Comical1
  14. LNSM\_ME14\_Comical2
  15. LNSM\_ME15\_Comical3
  16. LNSM\_ME16\_Fanfare1
  17. LNSM\_ME17\_Fanfare2
  18. LNSM\_ME18\_Fanfare3
  19. LNSM\_ME19\_Fanfare4
  20. LNSM\_ME20\_Fanfare5
  21. LNSM\_ME21\_Fanfare6
  22. LNSM\_ME22\_Mystery1
  23. LNSM\_ME23\_Mystery2
  24. LNSM\_ME24\_Mystery3
  25. LNSM\_ME25\_Pleasure1
  26. LNSM\_ME26\_Pleasure2
  27. LNSM\_ME27\_Pleasure3
  28. LNSM\_ME28\_Pleasure4
  29. LNSM\_ME29\_Pleasure5
  30. LNSM\_ME30\_Pleasure6
  31. LNSM\_ME31\_ItemGet1
  32. LNSM\_ME32\_ItemGet2
  33. LNSM\_ME33\_Scary1
  34. LNSM\_ME34\_Scary2
  35. LNSM\_ME35\_Scary3
  36. LNSM\_ME36\_Temptation1
  37. LNSM\_ME37\_Temptation2
  38. LNSM\_ME38\_Temptation3
  39. LNSM\_ME39\_Temptation4
  40. LNSM\_ME40\_Temptation5
  41. LNSM\_ME41\_Temptation6
  42. LNSM\_ME42\_Temptation7
  43. LNSM\_ME43\_Find1
  44. LNSM\_ME44\_Find2
  45. LNSM\_ME45\_Find3
  46. LNSM\_ME46\_Confusion1
  47. LNSM\_ME47\_Confusion2
  48. LNSM\_ME48\_Confusion3
  49. LNSM\_ME49\_Inn1
  50. LNSM\_ME50\_Inn2
  51. LNSM\_ME51\_Inn3
  52. LNSM\_ME52\_Horror1
  53. LNSM\_ME53\_Horror2

SE

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1. LNSM\_SE01\_Sense1
  2. LNSM\_SE02\_Sense2
  3. LNSM\_SE03\_Sense3
  4. LNSM\_SE04\_Sense4
  5. LNSM\_SE05\_Sense5
  6. LNSM\_SE06\_Sense6
  7. LNSM\_SE07\_Sense7
  8. LNSM\_SE08\_Sense8
  9. LNSM\_SE09\_Sense9
  10. LNSM\_SE10\_Sense10
  11. LNSM\_SE11\_Sense11
  12. LNSM\_SE12\_Sense12
  13. LNSM\_SE13\_Select1
  14. LNSM\_SE14\_Select2
  15. LNSM\_SE15\_Select3
  16. LNSM\_SE16\_Select4
  17. LNSM\_SE17\_Select5
  18. LNSM\_SE18\_Select6
  19. LNSM\_SE19\_Select7
  20. LNSM\_SE20\_Select8
  21. LNSM\_SE21\_Select9
  22. LNSM\_SE22\_Select10
  23. LNSM\_SE23\_Error1
  24. LNSM\_SE24\_Error2
  25. LNSM\_SE25\_Error3
  26. LNSM\_SE26\_Foot1
  27. LNSM\_SE27\_Foot2
  28. LNSM\_SE28\_Foot3
  29. LNSM\_SE29\_Foot4
  30. LNSM\_SE30\_Foot5
  31. LNSM\_SE31\_Foot6
  32. LNSM\_SE32\_Foot7
  33. LNSM\_SE33\_Door1
  34. LNSM\_SE34\_Door2
  35. LNSM\_SE35\_Holler1
  36. LNSM\_SE36\_Holler2
  37. LNSM\_SE37\_Holler3
  38. LNSM\_SE38\_Holler4
  39. LNSM\_SE39\_Damage1
  40. LNSM\_SE40\_Damage2
  41. LNSM\_SE41\_Damage3
  42. LNSM\_SE42\_Damage4
  43. LNSM\_SE43\_Alarm
  44. LNSM\_SE44\_Camera1
  45. LNSM\_SE45\_Camera2
  46. LNSM\_SE46\_Glass
  47. LNSM\_SE47\_Cat
  48. LNSM\_SE48\_Dog
  49. LNSM\_SE49\_Car
  50. LNSM\_SE50\_Ambulance
  51. LNSM\_SE51\_School\_Chime
  52. LNSM\_SE52\_Thunder

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Title: Visual Novel Maker - Light Novel Standard Music

Genre: Web Publishing

Developer:

bitter sweet entertainment

Publisher:

Degica

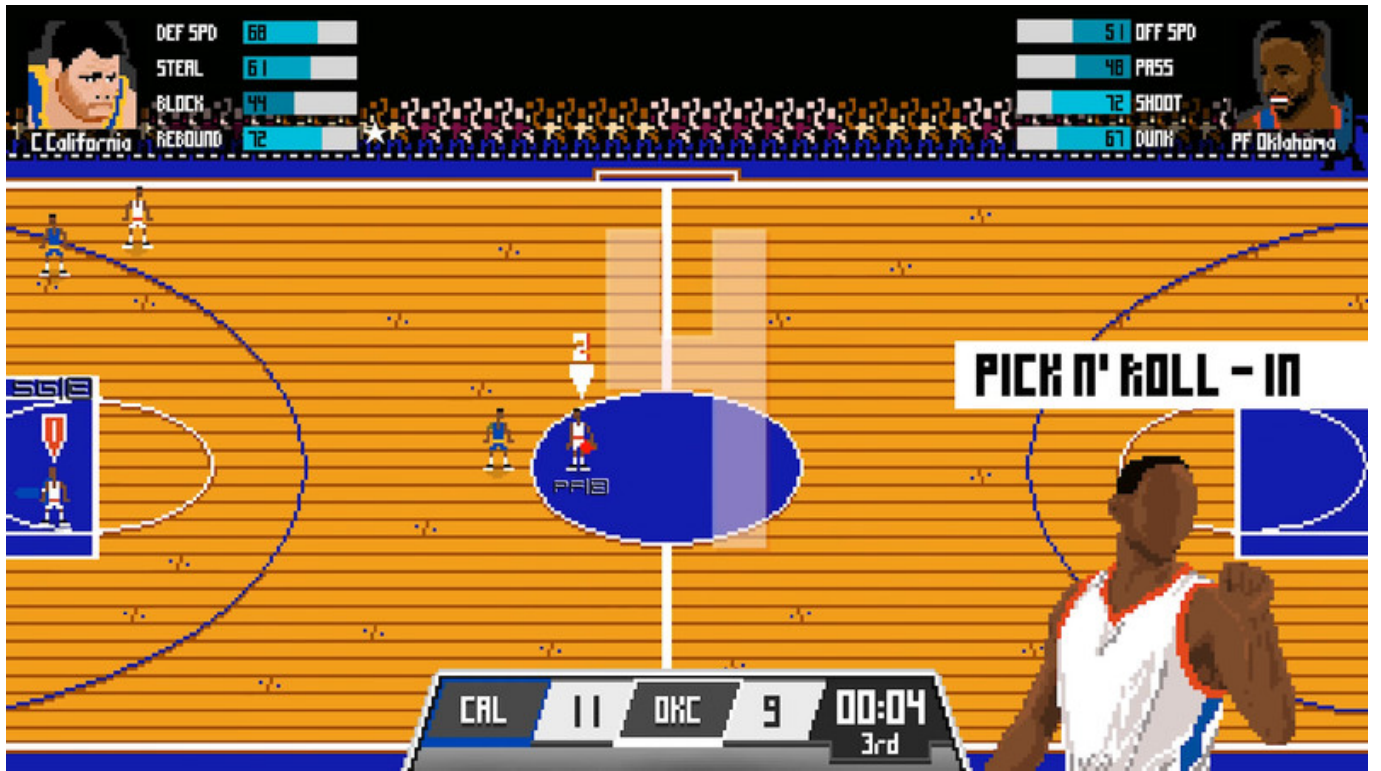
Franchise:

Maker

Release Date: 13 Dec, 2017

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English,Japanese





# LOGistical Games



LOGistical Cloud Save



Statistics & Leaderboards



Original LOGistical

Achievements

DLCs

**Standalone Games**  
(Original LOGistical not required)

- LOGistical British Isles
- LOGistical Florida USA
- LOGistical Italy
- LOGistical Oregon USA
- LOGistical Norway
- LOGistical Chile
- LOGistical Japan
- LOGistical New York USA
- LOGistical Switzerland
- LOGistical Russia
- LOGistical Wisconsin USA
- LOGistical Brazil
- LOGistical South Africa
- Other Modules

**DLCs**

- LOGistical New Zealand
- LOGistical Netherlands
- LOGistical California USA
- LOGistical Hawaii USA
- LOGistical Germany
- LOGistical Egypt
- LOGistical Canada



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Pretty Good!

This game manages to keep its air of spookiness throughout. No jump scares but some quality, "did I just see that?", moments. Puzzles are, with one exception, well laid out.

I also have to give props to the ancillary writing and details in all the rooms. The game presents a remarkably clear picture of everyone who was in the hotel, where they were staying, and what they were doing when they went missing.

There *are* a couple of arbitrary "why can't I just do X?" moments as you near the end of your clue hunting. And there are a few *really* annoying hotspots. Sometimes you can literally see what you want to click on but can't because you need to be one step to the right. Or back.

But overall, a fun game with good atmosphere.. Putty Pals is a cute and very fun coop game. It is unfortunate that it is only local coop but it is nice to have such a great couch coop game that makes you work together to meet the objective. The gameplay is fairly simplistic with few mechanics but it does create some challenges as you go along. The achievements are all reasonable but not a piece of cake. There are 3 worlds that each have unique environments, with 28 stages total plus a bonus 28 mini-levels. The 28 stages each have 3 collectibles to be found, and the mini-stages each have 1 to unlock time trials that can be done on all 56 areas. There are very rare and minimal glitches in the game and the devs are responsive and supportive in the forums. It could probably use with a few more mechanics to provide greater variety but nonetheless is an enjoyable game that I would highly recommend to anyone looking for couch coop. Great game, highly recommended!. Absolutely amazing. I can really recommend this toolkit. It contains quite a few awesome scripts. For example a script that features dozens of AI improvements for GameGuru's default AI.

Contains a ton of very useful scripts, doors jamming, objective markers, hud text, etc.

. It's a nice distraction for what it's worth.

. A competent snake game to eat all the items through a maze (pac-man without enemies), grow as you eat, and reach the exit without running into your tail, and faster if you want higher rating. You can play in different difficulties that grow your length at different speeds as you eat, and it just blocks the higher star rating & "shoes" collected that unlock new levels. The game runs fine, controls are decent, and had no problems. But in the end, I just didn't have much fun with it, so thumbs down. (3/5 stars + trading cards)

Millie is its predecessor, and is largely the same, but Zombillie has improved visuals (in my opinion).. Even though it is devilishly hard theres a certain addiction that wants you to do that (Just one more level go) .For the money i'm not complaining. It reminds me how a lot of todays games are so much easier to complete than the oldies.(Remember buy the fishing rod)

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The game has currently a few flaws. It is already better than FIFA and has the potential to become the best soccer game in the world some day.. Awesome for only \$5! Game is pretty easy to beat, that is... when I'm with my friends. Hopefully they will add new maps or something, to expand on the whole "Paranormal Activity Team" thing. Love that it's multiplayer as well, really makes it quite fun with friends.. This game is a solid bomberman clone that takes at most 3 minutes or so. A good game if you just want to unwind on something fun. Maybe a couple more power ups aside from the 3 basics but definitely solid. If you are a fan of XCOM I would really consider getting this. Love the atmosphere, characters and turn based strategy.. What seems like a silly platformer at first, gets a surprising amount of depth later on.

There's so much content hiding behind the simple looking surface, lots of secrets, upgrades, weapon leveling, lots of silly little references, and a fantastic soundtrack.

Give it a try!. Boring, unfunny and just wasting time. Puzzles are highly illogical and give you the idea that they are just keeping you busy. The story is not interesting at all and most characters are just very annoying. Most annoying of all is Glotis who after two minutes made me wanna kill myself. His voice sounds like nails on a chalkboard. Could not bother to finish the game and feel like I wasted six hours of my life. Play Full Throttle if you want to feel the classic Lucas Arts magic. This game is the reason why Point and Click went the way of the dodo..

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\u2589\u2508\u2508\u2508\u2508\u2503

\u2589\u256e\u2508\u2508\u2508\u2503

\u2571\u2570\u2501\u2501\u2501\u256f

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